

NGARNGA DJILBRUK: Performance Technical Runsheet

School:		Performance / Group (incl no students):	
Teacher:		Performance Length:	

AVAILABLE LIGHTING:

BLACKOUT | WARM WASH | COLOUR CHANGE - RED, BLUE or GREEN | SPOTLIGHT - CENTRE

Cue Types: LX = Lighting | SND = Sound / Music

Instructions: List all lighting and sound cues in the order they occur. For each cue, identify the exact line, movement or action that tells the technician when the cue should happen.

Sound cues should be operated by the school. No sound cues will be played if not supplied before hand, in the format requested, edited ready to go.

[illegible]

EXAMPLE – COMPLETED RUNSHEET

Cue #	Type	Lighting / Sound Required	Cue Line / Action	Fade / Sound Instructions
LX1	Lighting	BLACKOUT	Before performers enter	Preset
SND1	Sound	Opening music – Track 1	When performers are in position (holding hands in a circle)	Start from beginning
LX2	Lighting	WARM WASH	Music begins	Fade up over 3 seconds
LX3	Lighting	COLOUR CHANGE – BLUE	On the line: "Listen to the water."	Change over 2 seconds
SND2	Sound	Water sound effect	Performer kneels centre stage	Play from beginning
LX4	Lighting	SPOTLIGHT – CENTRE	Solo performer moves to centre	Fade over 2 seconds
SND3	Sound	Final music – Track 2	On the line: "We remember."	Start from beginning
LX5	Lighting	COLOUR CHANGE – RED	All performers raise their arms	Change over 2 seconds
LX6	Lighting	BLACKOUT	All performers freeze in final position	Fade to blackout over 3 seconds
SND4	Sound	Stop final music	On blackout	Fade out over 3 seconds

Remember: A clear cue tells the technician exactly when to act. For example: "When all performers freeze", "On the line 'We remember'", or "When the solo performer reaches centre stage."